Anna Demeshko

annademeshko.com

Senior Product Designer with **4+ years of experience** in B2B, B2C and SaaS. I make complex, data-heavy products easier to use, from cybersecurity and AI workflows to web and mobile apps. I work across research, prototyping, design systems and delivery, using AI tools to test ideas and build working prototypes.

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Experience

Swordfish Security / AppSec Solutions · Senior Product Designer
September 2024 - August 2026

- Designed an AI-assisted vulnerability triage flow that reduced analysis time by approximately **60%**, from 6-8 to 2-3 hours per large scan.
- Built role-based security dashboards and data-heavy interfaces: tables, filters, statuses and workflows for managing scan results.
- Developed design-system components, states and handoff specifications, reducing clarification requests by approximately **40%**.
- Used Claude Code to prototype complex workflows, explore interface behaviour and align with developers before implementation.
- Worked with product managers, security analysts, ML engineers and developers from discovery through delivery. All products shipped.

Freelance · Product / UX/UI Designer · Part-time
January 2022 - August 2026

- Owned end-to-end design for web and mobile products, SaaS services, dashboards and MVPs, from problem framing to developer handoff.
- Created information architecture, user flows, wireframes and interactive prototypes; ran UX audits, competitor analysis and usability tests.
- Built component libraries and UI patterns, prepared developer handoff and reviewed implementation quality.
- Designed **REMATE**, a padel and tennis app: onboarding, court search and booking. Used Claude Code for interactive prototyping and prepared final designs and interaction notes for development.

Positron / Grokhotov Studio · UX/UI Designer
January 2023 - December 2024

- Designed commercial digital products and responsive web interfaces, including redesigns informed by business goals and user feedback.
- Created wireframes, high-fidelity UI and interactive prototypes; maintained UI kits and reusable components.
- Conducted usability tests and presented solutions to clients, stakeholders and engineering teams.
- Managed several design streams while meeting delivery timelines and quality requirements.

Selected projects

REMATE · Padel and tennis app. Handed off to development.
CoPilot · AI-assisted vulnerability triage. Released.
NOVA · iGaming onboarding & first deposit. Design handed off.
Track · Configurable security dashboard. Released.

View case studies on my portfolio

Education

ITMO University
2020 - 2022
Master's degree
Information Security Analytics

SUAI
2014 - 2018
Bachelor's degree
Theoretical and Applied Linguistics

Certifications

Google
2026
UX Design

Yandex Practicum
2024
Interface Design

UPROCK
2024
UX/UI Designer Middle+

Skills

Product Design · UX/UI Design · UX Research · User Interviews · Usability Testing · User Flows · CJM · Prototyping · Design Systems · Interaction Design · B2B / B2C · SaaS · Cybersecurity · AI Workflows

Toolbox

UI, prototyping and motion

Figma, Adobe After Effects, Miro, Jira

Design systems and implementation

Storybook, Taiga UI, design tokens, HTML, CSS

AI tools

Claude Code, Cursor, Codex, ChatGPT, Figma Make
Interactive prototyping, code and UI exploration

Languages

Russian - Native
English - B2